



## Potential benefits of controlled vehicle braking to reduce pedestrian ground contact injuries

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### ABSTRACT

Protecting struck pedestrians during the ground contact phase has been a challenge for decades. Recent studies have shown how ground related injury is influenced by pedestrian kinematics. In this paper we further developed this approach by assessing the potential of controlling vehicle braking to reduce pedestrian ground contact injuries. Applying a recently proposed Simulation Test Sample, a series of simulations were run using the MADYMO software environment. The approach considered 6 vehicle shapes, 4 pedestrian models, 3 impact velocities and 2 pedestrian gaits and each case was considered with two different vehicle braking approaches. The first was full braking, while the second applied controlled braking, for which a strategy based on pedestrian kinematics was applied. The effect of vehicle braking was evaluated using the Weighted Injury Cost (WIC) of overall pedestrian injuries and the pedestrian-ground impact velocity change. The proximity of the vehicle and pedestrian at the instant of ground contact was also evaluated to assess the potential of future vehicle based intervention methods to cushion the ground contact. Finally real-world videos of pedestrian collisions were analyzed to estimate the available free vehicle stopping distances. Results showed substantial median reductions in WIC and head impact velocity for all vehicle shapes except the Van. The proximity of the pedestrian to the vehicle front at the instant of ground contact under controlled braking is less than 1.5 m in most cases, and the required stopping distance for the vehicle under controlled braking was within the available stopping distance estimated from the video footage in about 74% of cases. It is concluded that controlled braking has significant potential to reduce the overall burden of pedestrian ground contact injuries, but future efforts are required to establish an optimized braking strategy as well as a means to handle those cases where controlled braking is not beneficial or even harmful.

### 1. Introduction

Pedestrians are among the most vulnerable road users and the World Health Organization estimates about 270,000 pedestrian fatalities occur annually following road traffic collisions (WHO, 2013). Pedestrian injuries result from both the first contact with the vehicle and the secondary contact with the ground. Many studies have found that injuries from the vehicle are more severe and more frequent (Otte and Pohlemann, 2001; Kendall et al., 2006; Badea-Romero and Lenard, 2013; Zou et al., 2017). Nonetheless, a recent study of collisions below 40 km/h (Shang et al., 2018a) found that two thirds of the injury costs would be eliminated if ground contact could be prevented. However, despite this motivation, there are no accepted interventions to reduce ground contact injuries.

Pedestrian ground contact injuries are not easily predictable (Simms

and Wood, 2006a; Tamura and Duma, 2011; Tamura et al., 2014) as the outcome is highly influenced by the impact speed, vehicle front-end shape, pedestrian heights, gaits, speeds and the body angle at the instant of ground contact (Simms and Wood, 2006a; Simms et al., 2011; Tamura and Duma, 2011; Hamacher et al., 2012; Peng et al., 2012; Tamura et al., 2014; Li et al., 2015; Nie and Zhou, 2016; Yin et al., 2017). To better understand ground related injury, different impact mechanisms (Crocetta et al., 2015) and pedestrian rotation angle ranges (PRARs) (Shi et al., 2018; Han et al., 2019) have been proposed to relate vehicle front-end shape, collision speed and pedestrian characteristics to head-ground impact speed. Most studies used MADYMO multibody simulations, though some have applied finite element approaches (Tamura and Duma, 2011; Tamura et al., 2014) or videos (Han et al., 2019) and some very early studies used dummies and cadavers (Stcherbarcheff et al., 1975 and Cavallero et al., 1983). None of

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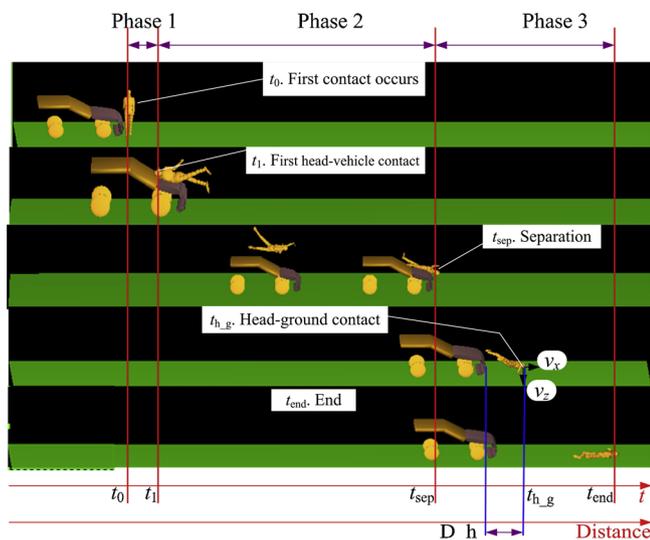
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**Fig. 1.** The phases of a vehicle-pedestrian collision: first contact occurs at  $t_0$ , and the head to vehicle contact first occurs at  $t_1$ . Depending on vehicle braking and collision speed, the pedestrian will continue interacting with the vehicle before separating from it at  $t_{sep}$ . After separation has commenced, full braking is required to prevent pedestrian run-over.

the numerical models are validated for ground contact due to a shortage of experimental data, though this is now being addressed (Shang et al., IRCOBI 2018b).

Few studies have focused on approaches to reduce pedestrian ground contact injury. Otte et al. (Otte and Pohlemann, 2001) suggested external airbags and Google (Google, 2016) recently proposed an adhesive method to prevent ground contact. Li et al. (Li et al., 2017a) proposed a framework for vehicle front-end shape optimization and presented vehicle shapes for overall pedestrian protection (partially including ground contact). However, none of these solutions have been implemented, so their efficacy in the field remains unknown.

In this paper, it is hypothesized (following a review of preliminary simulations) that the severity of pedestrian ground contact can be reduced by controlling vehicle braking in wrap trajectory cases after the primary impact with the pedestrian is substantially complete, see Fig. 1. The purpose of controlled vehicle braking is to change the kinematics of the pedestrian by using additional contact(s) with the vehicle to reduce the vertical speed of pedestrian ground contact.

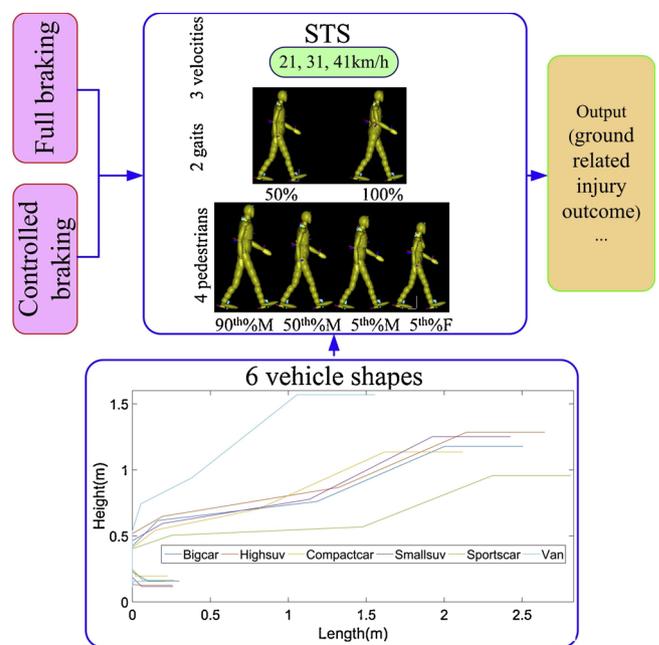
It is further hypothesized that in most cases the available vehicle stopping distance is sufficient to permit controlled braking for pedestrian protection without inducing a further vehicle collision. The first hypothesis is tested by multibody modelling and the second by multibody modelling and analysis of real-world videos.

## 2. Methods

### 2.1. Design of experiments

Pedestrian ground contact injuries for a given vehicle stiffness depend on vehicle shape and impact speed and pedestrian height and gait. Li et al. (Li et al., 2016a) proposed a Simulation Test Sample (STS) in which these parameters are all considered. An STS including sixty impact scenarios (6 impact speeds  $\times$  5 pedestrian heights  $\times$  2 pedestrian gaits) was applied as this efficiently predicted injury distributions (Li et al., 2016b, a; Li et al., 2018). This STS approach was selected to test the effects of controlled braking in this paper.

Li et al. applied impact speeds of 21, 31, 41, 50, 61 and 70 km/h based on GIDAS data (Li et al., 2016b,a). However, above 40 km/h vehicle contact injuries are much more important than ground contact injuries (Simms and Wood, 2009; Feng et al., 2013; Yin et al.,



**Fig. 2.** Overview of simulations to assess effect of vehicle braking on ground related injury outcome (2 braking methods  $\times$  6 vehicle shapes  $\times$  4 pedestrian models  $\times$  3 impact velocities  $\times$  2 pedestrian gaits).

2017). Accordingly, 21, 31 and 41 km/h were the speeds considered in this study, and this reduced range still covers a large majority of actual pedestrian impacts (Li et al., 2017a; Li, 2017b; Guillaume et al., 2015; Eubanks et al., 2018).

Li et al. applied 5 pedestrian models in the STS: a 6 year old (6YOC), 5th% female (5th%F), 5th% male (5th%M), 50th% male (50th%M) and 90th% male (90th%M). However, as the 6YOC model is too short to achieve a wrap trajectory, it was excluded here. Similar to Li et al., 2016a, 2 pedestrian gaits (50% and 100%) were considered.

The 6 vehicle shapes used by Crocetta et al. (Crocetta et al., 2015) were applied to represent a Sports car, Compact car, Big car, Small SUV, High SUV and a Van. To test the hypothesis that controlled braking is beneficial for ground contact, each collision scenario was simulated with full braking and also with controlled braking and the resulting ground related kinematics and injury predictions were compared on a case by case basis, see Fig. 2.

A total of 288 simulations (2 braking methods  $\times$  6 vehicle shapes  $\times$  4 pedestrian models  $\times$  3 impact velocities  $\times$  2 pedestrian gaits) were conducted using the multi-body simulation software MADYMO. In each simulation, similar to previous studies, the friction coefficients of pedestrian to vehicle and ground contact were respectively set to 0.3 and 0.6 respectively. A single stiffness level for each vehicle front structure was considered (see Appendix A).

### 2.2. Controlled braking

Since the goal is to determine whether controlled braking can in principle be beneficial, only a single controlled braking method is evaluated here. Fig. 3 shows the braking pulse: at  $t_0$  the pedestrian first contacts the vehicle and  $t_1$  is the first head-vehicle contact time. The vehicle is fully braked until  $t_1$  to minimize the vehicle-head impact velocity. After  $t_1$ , the pedestrian velocity is approximately equal to the vehicle velocity (Brach and Brach, 2005; Zou et al., 2011) and further contacts between the vehicle and the pedestrian due to reduced braking are not significant from the perspective of injury causation. Rather, these additional contacts serve to interrupt the downward trajectory of the pedestrian under gravity, ultimately reducing the speed of contact with the ground. Hence, braking is reduced to 0 at  $t_1$ , with a lag time of

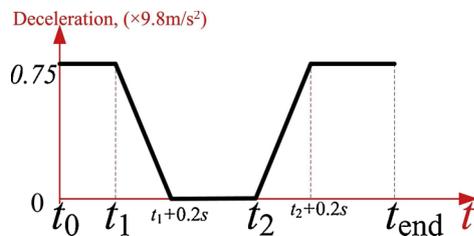


Fig. 3. Curve of the deceleration of the controlled braking method.

0.2 s (Datentechnik, 2013) until  $t_2$ , when full braking is resumed (accounting for lag time) to avoid pedestrian run-over.

Considering that  $t_1$  can be detected with modern sensors, determining  $t_2$  becomes the core problem. In future we will assess efficient ways to find  $t_2$ , but here we focus on establishing whether significant potential benefits could accrue to pedestrians by controlled vehicle braking. Accordingly,  $t_2$  was determined sequentially by running each scenario with different braking conditions. The first full braking simulation was used to detect  $t_1$ . A second controlled braking simulation applied reduced braking between  $t_1$  and  $t_2$  fixed at 1.6 s. From this, the final  $t_2$  (used in the third simulation) was determined by consideration of the pedestrian kinematics. Rules used for determining the final  $t_2$  are:

Rule 1. In some cases, the pedestrian falls to the side of the vehicle and there is then no benefit from controlled braking. Hence  $t_2$  is set to  $t_2 = t_1 + 0.2$  s.

Rule 2. For most simulations, the time when the height of the pelvis, head or torso is lower than the bonnet leading edge (BLE) height is set to  $t_2$  (equivalent to  $t_{sep}$  in Fig. 1). Future vehicles should be readily able to detect this.

Rule 3. For other simulations, feet contact with the windshield or the roof causes the pedestrian and vehicle to continue to interact, resulting in a large  $t_2$ , but this needs to be balanced against the available stopping distance. Hence, if  $t_2 > 1.4$  s, a new value  $t_2 = t_1 + 0.2$  s +  $\alpha_t < 1.4$  s is reassigned to  $t_2$ , where  $\alpha_t$  is an empirical parameter. After numerous attempts, we found that  $\alpha_t = 0.45$  s yielded favourable results.

The constraint of 1.4 s was calculated according to the available stopping distance as follows. A convenience sample of 100 pedestrian collision cases was selected from the internet (Youku, YouTube, etc) using search engines Baidu and Google (keywords included “pedestrian accident”, “pedestrian accident video”, “car pedestrian accident” and “pedestrian crash”). The Approximate Available Stopping Distance (AASD) is the minimum available vehicle travel distance (assuming a forward trajectory) before a further conflict occurs (eg. another vehicle, an intersection or another pedestrian), and this was estimated visually. Table B1 in Appendix B shows the average AASD is  $\approx 20$  m. This was selected as a constraint (20 m) and the maximum impact velocity (41 km/h) was used to establish an upper limit for  $t_2$ . Analysis of 34 accident cases presented by Zou et al., 2017 was first used to estimate  $t_1 = 0.14$  s at 41 km/h (see section 1 in Appendix B). A MADYMO simulation of a Compact Car striking a 50<sup>th</sup> % male pedestrian was then applied to estimate the maximum value of  $t_2$  using the method shown in Fig. 3 to control braking. Fig. B2 in Appendix B shows the maximum value of  $t_2 = 1.4$  s for a wrap trajectory case with a collision speed of 41 km/h, and this was used to constrain the maximum value of  $t_2$  to 1.4 s.

### 2.3. Evaluation indices for ground contact

Three indices are proposed to estimate the effect of applying controlled braking on pedestrian ground contact injuries.

A The Weighted Injury Cost (WIC) proposed by Li et al. (Li et al., 2017a) was employed to combine injuries to the head (HIC), thorax (TTI), pelvis (impact force), lower limbs (bending moment) and

knees (bending angle). The predicted AIS injury levels were converted to Injury Cost (IC) and the WIC was calculated by weighting the frequency of occurrence of the different cases, similar to Li, 2017b.

B The vertical component of the velocity change of the pedestrian’s head during ground impact ( $\Delta V_z$ ) was assessed. Since the pedestrian-ground contact model is not validated (Crocetta et al., 2015; Yin et al., 2017; Li et al., 2017a; Shi et al., 2018), this approach partially offsets uncertainties associated with the HIC calculation which depends strongly on the characteristics of the ground contact. The predicted head-ground contact force and vertical position of the head were used to find the head-ground contact time  $t_{h,g}$ , which was used together with the head vertical velocity to find the head-ground contact time interval and hence  $\Delta V_z$ .

C The horizontal distance between the head at first contact with the ground and the front of the vehicle ( $D_h$ ). If this is sufficiently small ( $< 1.5$  m), it may be possible for external airbags to (Pipkorn et al., 2007) provide protection during pedestrian-ground contact.

### 2.4. Analysis approach

The 288 simulations were divided into two groups. The vehicle is fully braked in the first group (“full brake”), while in the second group vehicle braking is controlled (“contr.-brake”). The two groups are compared (WIC,  $\Delta V_z$  &  $D_h$ ) with vehicle shape or impact velocity as the independent variable and the Wilcoxon Matched pair tests (at the 5% significance level) was used to test for mean differences. The emphasis is on trends rather than magnitudes to reduce the effects of uncertainties in ground contact modelling.

## 3. Results

### 3.1. The vehicle stopping distance

Fig. 4 shows box plots of vehicle stopping distance at the three chosen impact velocities for the fully braked versus the controlled braking groups. Controlled braking substantially increases the stopping distance, but due to the definition of  $t_2$  in section 2.2 in all cases it is less than 20 m.

If the upper quartile vehicle stopping distance for each speed category in Fig. 4 is selected as a limit, then the requisite stopping distance for 21, 31 and 41 km/h for controlled braking is 4, 9 and 14.5 m respectively. Considering 21, 31 and 41 km/h as the mean of impact speed intervals [16–25], [26–35] and [36–45] km/h respectively (Li et al., 2017a) and comparing to the estimated required stopping distance in the real collision cases in Appendix Table B1, the following was

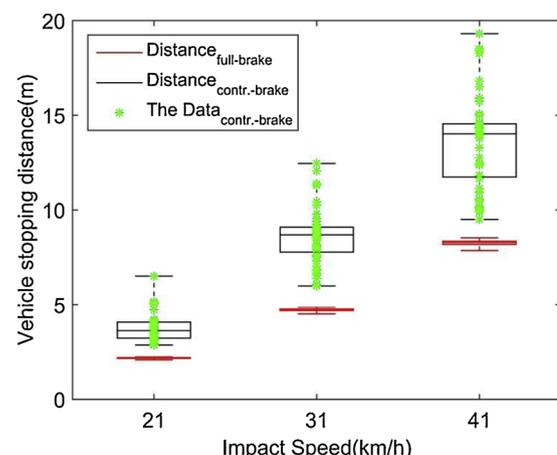


Fig. 4. Box plots of vehicle stopping distance versus the impact speed for fully braked and controlled braking cases.

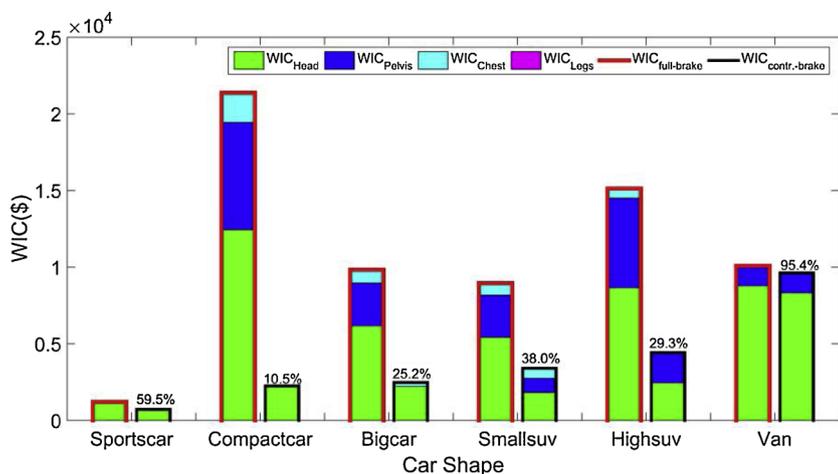


Fig. 5. Bar plots of WIC for full braking versus controlled braking for each vehicle shape: the subscripts indicate the relevant body region. The bar with a red bound is the fully braked group while the bar with the black bound is the controlled braking group. The percentages refer to the proportion of  $WIC_{contr.-brake}/WIC_{full-brake}$ . (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article).

observed: for impact speeds less than 26 km/h, the required stopping distance is less than the estimated available stopping distance in 18 out of 19 cases. For 26–35 km/h cases, the proportion is 20 out of 30 cases and for 36–45 km/h the proportion is 19 out of 28 cases. In total  $57/77 = 74\%$  cases lie within the upper quartile limit for required stopping distance.

### 3.2. The WIC

Fig. 5 shows predicted WIC versus car shape. In all cases controlling the braking reduced the WIC but the effect ranges from negligible to considerable. In general, the biggest effect is on the  $WIC_{Head}$ , then the  $WIC_{Pelvis}$ , while the  $WIC_{Legs}$  is zero in all cases (the latter indicating a limitation in the modelling). The influence of braking depends strongly on vehicle shape. For the compact car, big car and high SUV, very substantial benefits are predicted. In contrast, for the Van there is almost no benefit, largely because the wrap trajectory is largely absent for this vehicle shape.

### 3.3. The $\Delta V_z$

Fig. 6 shows the predicted reduction in  $\Delta V_z$  for controlled braking compared to full braking. For all vehicle shapes except the van, the median  $\Delta V_z$  is reduced (average median reduction is ca. 1.2 m/s). However, the Wilcoxon matched pair test showed significant median difference of  $\Delta V_z$  differences only for the high SUV and compact car. For the van  $\Delta V_z$  is almost unchanged, again indicating that controlled braking is not beneficial for this vehicle shape. Despite the median

improvement for the other vehicle shapes, in a small number of cases controlled braking increased the predicted head ground velocity substantially. These cases require further analysis in future. Similar conclusions can be found from the HIC data (see Appendix C).

### 3.4. The $D_h$

Fig. 7 shows distributions of  $D_h$  for the different vehicle shapes. This index shows the potential for external airbags to be effective in cushioning the ground contact. The distance  $D_h$  is substantially shortened for all vehicle categories by controlling the braking. The Wilcoxon matched pair test showed significant  $D_h$  differences between the 2 groups for all vehicle shapes except the big car and van. In the controlled braking group, if the protection scope of an external airbag is 1 m, potential protection could be provided in more than half of the cases. If the protection scope extends to 1.5 m, protection could be provided in most cases.

### 3.5. Kinematic response of the pedestrian

Fig. 8 shows the kinematic response of the pedestrian for a sample 41 km/h case of controlled braking versus full braking. The kinematic response is almost the same until about 1.1 s after initial contact. However, at 1135 ms, in the controlled braking case, the pedestrian contacts the vehicle again (this is predominantly a vertical contact), thereby ultimately reducing the downward velocity of the pedestrian at the instant of ground contact. This results in a lower HIC15 for the ground contact in the controlled braking case. However, in some

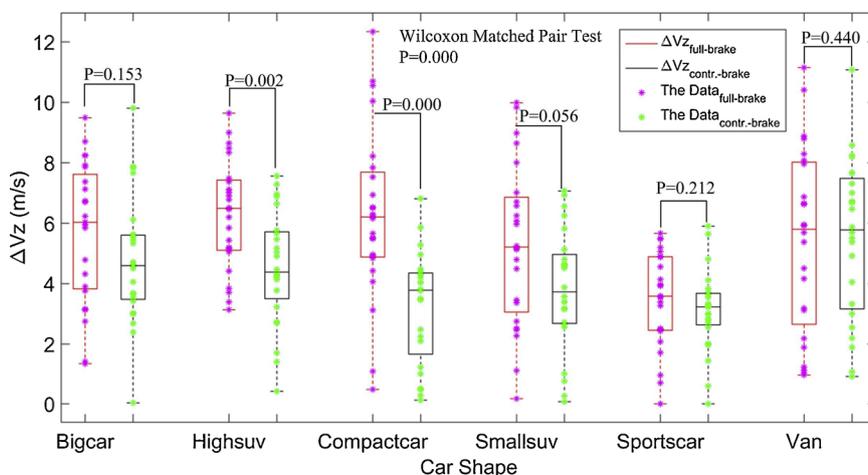


Fig. 6. The difference of  $\Delta V_z$  for controlled braking compared to full braking for different vehicles shapes. Results of a Wilcoxon matched pair test are also shown.

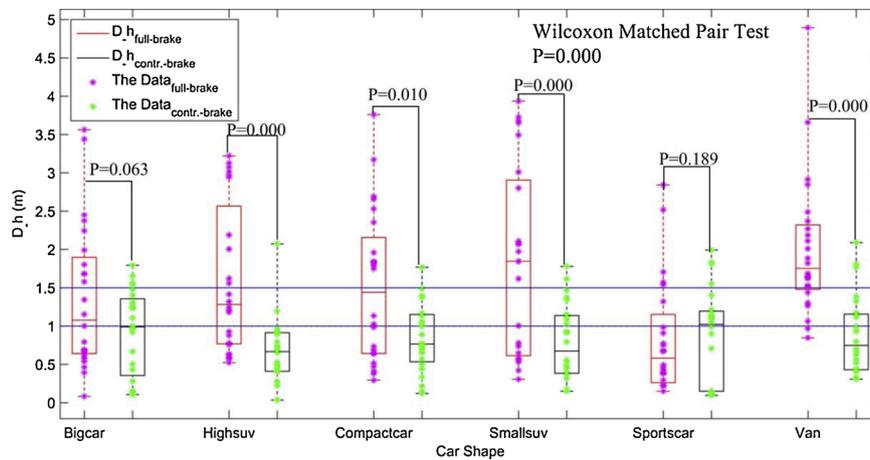


Fig. 7. Box plots of distance between the head at first contact with the ground and the front of the vehicle ( $D_h$ ) for full braking versus controlled braking for different vehicle shapes.

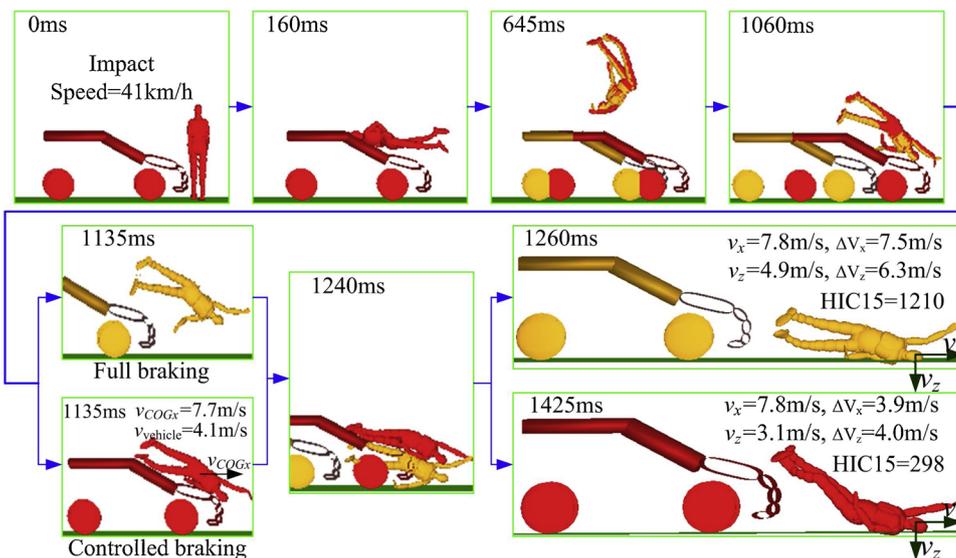


Fig. 8. Sample kinematic response for controlled (red) versus full (yellow) braking:  $v_x/v_z$  are the pedestrian head cg velocity components just prior to ground contact;  $\Delta v_x/z$  are the components of the pedestrian’s head cg velocity change during ground impact;  $v_{vehicle}$  is the vehicle velocity and  $v_{COGx}$  is the horizontal velocity of the pedestrian cg;). (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article).

Table 1

Parameter sensitivity study to assess the effects of different STS combinations on predicted WIC for collisions with a compact car shape.

| Group | STS size | Details  |
|-------|----------|--|
| 1     | 24       | 3 velocities (21, 31, 41 km/h) × 4 pedestrians × 2 gaits (50%, 100%)                                   |
| 2     | 48       | 3 velocities (21, 31, 41 km/h) × 4 pedestrians × 4 gaits (30%, 50%, 80%, 100%)                         |
| 3     | 48       | 6 velocities (12.5, 18.5, 24.5, 30.5, 36.5, 42.5 km/h) × 4 pedestrians × 2 gaits (50%, 100%)           |
| 4     | 96       | 6 velocities (12.5, 18.5, 24.5, 30.5, 36.5, 42.5 km/h) × 4 pedestrians × 4 gaits (30%, 50%, 80%, 100%) |

controlled braking cases the pedestrian orientation at the instant of ground contact results in higher  $\Delta v_z$ ,  $\Delta v_x$  and  $v_x$ ,  $v_z$  and hence HIC score (an example with a higher HIC is given in Fig. D1).

#### 4. Discussion

Finding a practical solution to reducing pedestrian ground contact injuries has remained a challenge for many years. However, our modelling suggests that pedestrian ground contact can be improved by controlled braking. In particular, we found that the overall ground contact injuries and the velocity change in the head during ground contact can be reduced in many cases, while the distance between the pedestrian and the vehicle front at the instant of ground contact ( $D_h$ ) is mostly less than 1.5 m. We also found the upper quartile of the required stopping distance for the vehicle under controlled braking was within

the available stopping distance estimated from video footage of actual collisions in about 74% of cases.

This study shows two separate benefits of controlled vehicle braking: the severity of contact of the head and pelvis with the ground can be reduced and the proximity of the vehicle to the pedestrian at the ground contact is sufficient to make vehicle based interventions for cushioning the ground contact a possibility. In future, substantial additional effort is required to validate numerical models for ground contact injury prediction and to develop optimized strategies for controlling braking as only a single control strategy for braking was evaluated in this paper. However, to the best of our knowledge this paper provides the first quantitative evidence that controlled braking can often reduce pedestrian ground contact injury risk.

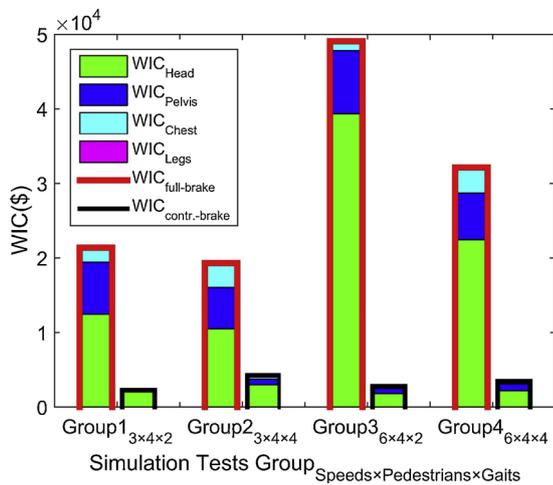


Fig. 9. WIC for full braking versus controlled braking for different STS combinations defined in Table 1.

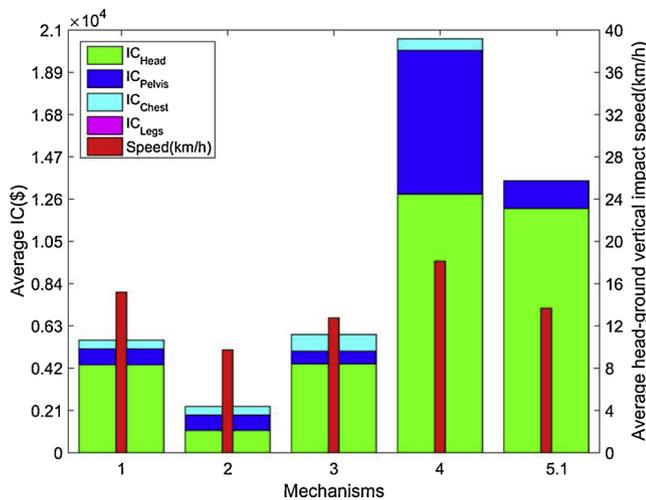


Fig. 10. Mean IC and vertical head ground speed versus mechanism for all simulations.

4.1. Limitations

Validation of computational modelling of ground contact remains a substantial challenge (Klug, 2018). Cadaver studies to provide validation data are ongoing (Shang, IRCOBI 2018b), but there remains considerable uncertainty in individual ground contact injury predictions

and the absence of any predicted leg related injury cost is likely to be at least partly due to the absence of age related reductions in injury tolerance in the model. However our case-control approach applied to a wide range of collision scenarios, whereby the only variable in each comparison is the braking strategy, suggests the broad findings in this study are robust.

Related to this is whether 24 scenarios in the STS for each vehicle shape is a reasonable simplification of the broad range of pedestrian ground contact configurations. To address this, the most common vehicle shape “Compact car” was selected and results were evaluated for different STS combinations, see Table 1. Fig. 9 shows the predicted WIC for full braking versus controlled braking for the different STS combinations. The magnitude of the WIC is substantially influenced by the choice of STS combination and these results suggest that an upper limit of STS combinations for convergence has not been achieved. However, all STS combinations yield the same general effect of reduced WIC for controlled braking compared to the full braking. Accordingly, although future studies should focus on achieving a convergent STS sample size for quantifying ground contact injury predictions, it is unlikely that a larger STS sample size would substantially affect the braking results obtained in this paper.

To assess the potential benefits of controlled braking in the real-world vehicle fleet, the proportions of the different vehicle shapes are needed. According to (Guillaume et al., 2015), the proportion of vehicle shapes are: the wedge shape (2%), the box shape (8%), the pontoon shape (10%) and the trapezoidal shape (80%). From this we can define approximate proportions: Sports car (2%), Mid car (28%) + Big car (26%) + Small SUV (26%) = 80%, Big SUV (10%), van (8%). The resulting bar plots of WIC for controlled braking versus full braking as a function of impact velocity and pedestrian size are given in Appendix E. Fig. E1 shows the largest benefits are at 41 km/h, but at these speeds injuries from vehicle contact are likely to predominate. Fig. E2 shows controlled braking can be of benefit for all pedestrian sizes modelled.

The benefits of braking at each vehicle speed for the different vehicle shapes are shown in Appendix F. The van shows no real benefit (Fig. F1) and there are individual cases where controlled braking is not beneficial (Fig. F1 and Fig. F2), but mostly benefits are observed.

4.2. Biomechanical benefits of controlled braking

Pedestrian ground impact has been categorized into different “mechanisms” defined by the amount of whole body rotation (Crocetta et al., 2015), as summarized in Appendix G. Fig. 10 shows bar plots of the average IC for each ground contact mechanism for both full braking and controlled braking cases combined. The IC variations across mechanism are broadly similar to the vehicle-ground impact speeds trends previously reported by Crocetta et al., 2015, though some differences are present, likely due to the effects of controlled braking present in half

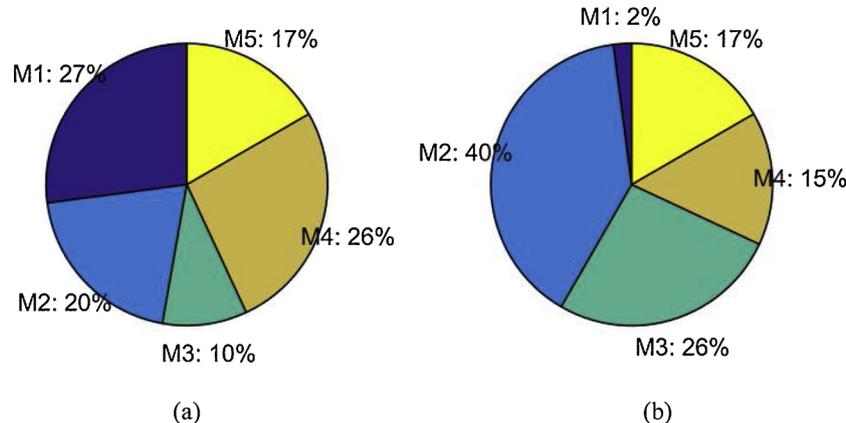


Fig. 11. The proportion of the different mechanisms for (a) full braking compared to (b) controlled braking.

**Table 2**  
Correlation coefficients of braking parameters  $t_1$  and  $t_2$  with collision variables.

|       | $t_1$  | $t_2$  | Impact speed | Pedestrian gait | Pedestrian size | BLE height |
|-------|--------|--------|--------------|-----------------|-----------------|------------|
| $t_1$ | 1      | 0.248* | -0.692*      | 0.102           | 0.283*          | -0.556*    |
| $t_2$ | 0.248* | 1      | 0.046        | 0.177           | 0.265*          | -0.320*    |

\* Correlation is significant at the 0.01 level (2-tailed).

the cases. Fig. 11 gives the proportions of each mechanism in the full braking and controlled braking group. The average IC of mechanism 2 is the lowest and its proportion increases from 20% to 40% in the controlled braking group compared to the full braking group. In contrast, the average IC of mechanism 4 is the highest and its proportion decreases from 26% to 15% for controlled braking. These changes illustrate the benefits of controlled braking.

#### 4.3. Correlations between $t_1$ , $t_2$ and input variables

The times  $t_1$  and  $t_2$  define the proposed controlled braking pulse. Although optimizing these is not the focus of this paper, we do assess correlations between  $t_1$ ,  $t_2$  and the impact speed, the pedestrian gait and size, and the vehicle shape to guide future evaluation of  $t_1$  and  $t_2$ . The Spearman method in SPSS was employed, see Table 2. The time  $t_1$  is of course negatively correlated with impact speed, but a higher BLE also reduces the time to head contact (possibly due to the higher windcreens in vehicles with higher BLEs). The high correlation coefficient implies that  $t_1$  is predictable for future controlled braking algorithms.

As for  $t_2$ , though it also has a statistically significant correlation with  $t_1$ , the pedestrian size and the vehicle shape, the correlation coefficients are small and predicting  $t_2$  from these parameters alone is difficult. Accordingly, this needs to be a focus of future research. Here, we emphasize that the braking strategy employed (Fig. 3) is not presented as

an optimal strategy, but rather a first guess.

## 5. Conclusions

We used virtual experiments to generate support for the hypothesis that controlled braking mostly reduces the severity of pedestrian ground contact for vehicle shapes where there is a wrap trajectory. Furthermore, controlled braking also increases the proximity of the vehicle to the pedestrian at the instant of ground contact, which may provide opportunities for future vehicle based interventions to cushion ground contact. An assessment of video footage of actual vehicle pedestrian collisions suggests the increased stopping distance associated with controlled braking mostly poses no conflict with the available free space in front of the vehicle, though this needs more detailed assessment in future. Significant further evaluation is required to robustly protect pedestrians for those cases where controlled braking is not of benefit.

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## Appendix A. Contact characteristics for different vehicle front structures

See Fig. A1

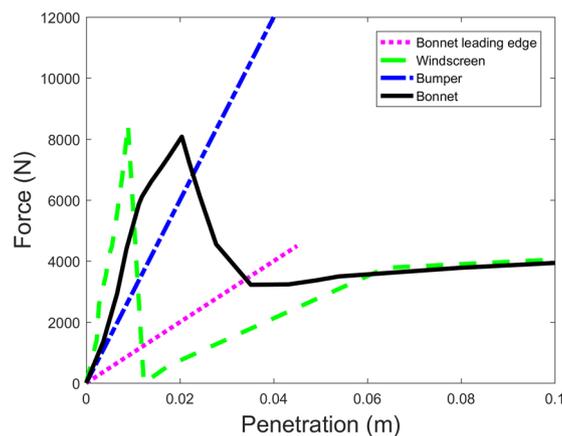


Fig. A1. Force/Penetration curves of contact characteristics for different vehicle front structures.

## Appendix B. Brake Pulse Evaluation

### B-1 The process of calculating $t_1$

According to 34 accident cases extracted from Zou et al., 2017, the relationship between  $t_1$  and impact velocity  $v$  was obtained, which is

$$t_1 = 0.567 - 0.116 \log(v) \quad (B1)$$

with a R-square 0.810 and a sigma 0.00. The corresponding figure can be found in Fig. B1. This was used to estimate  $t_1$  according to the impact speed. For  $v = 41$  km/h, the regression yields  $t_1 = 0.14$  s.

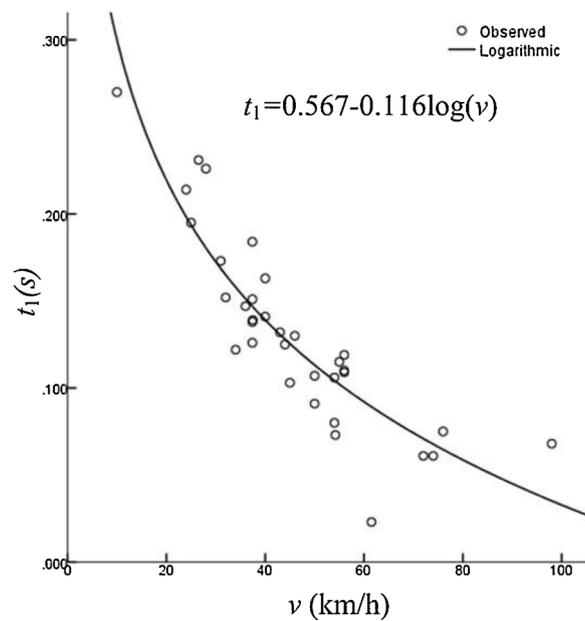


Fig. B1. The relationship between the  $t_1$  and  $v$  based on accident cases.

Table B1

Detailed information about those collected accident cases.

| No. | Location 1 | Location 2    | Impact speed (km/h) | Time  | AASD (m) |
|-----|------------|---------------|---------------------|-------|----------|
| 1   | City       | Curve road    | 18                  | Day   | 6        |
| 2   | City       | Intersection  | 18                  | Day   | 25       |
| 3   | City       | Intersection  | 18                  | Day   | 9        |
| 4   | City       | Pavement      | 20                  | Day   | 10       |
| 5   | Highway    | Straight road | 20                  | Day   | 80       |
| 6   | Suburbs    | Pavement      | 20                  | Day   | 20       |
| 7   | City       | Pavement      | 20                  | Day   | 15       |
| 8   | City       | Intersection  | 20                  | Day   | 3        |
| 9   | Suburbs    | Straight road | 21.6                | Day   | 8        |
| 10  | City       | Intersection  | 21.6                | Day   | 7        |
| 11  | Suburbs    | Straight road | 21.6                | Day   | 10       |
| 12  | City       | Intersection  | 21.6                | Day   | 5        |
| 13  | Suburbs    | Curve road    | 23.6                | Day   | 20       |
| 14  | Suburbs    | Straight road | 25                  | Day   | 5        |
| 15  | Suburbs    | Pavement      | 25                  | Day   | 20       |
| 16  | City       | Pavement      | 25                  | Day   | 8        |
| 17  | City       | Intersection  | 25                  | Night | 5        |
| 18  | Suburbs    | Pavement      | 25.2                | Day   | 7        |
| 19  | Suburbs    | Intersection  | 25.2                | Day   | 5        |
| 20  | Suburbs    | Pavement      | 26                  | Night | 8        |
| 21  | City       | Intersection  | 26                  | Day   | 9        |
| 22  | Suburbs    | Pavement      | 28                  | Day   | 13       |
| 23  | City       | Pavement      | 28                  | Day   | 1        |
| 24  | Suburbs    | Intersection  | 28.8                | Day   | 8        |
| 25  | City       | Pavement      | 28.8                | Day   | 45       |
| 26  | Suburbs    | Straight road | 28.8                | Day   | 15       |
| 27  | City       | Pavement      | 28.8                | Day   | 60       |
| 28  | Suburbs    | Straight road | 28.8                | Day   | 10       |
| 29  | Suburbs    | Curve road    | 28.8                | Day   | 15       |
| 30  | Suburbs    | Intersection  | 28.8                | Day   | 20       |
| 31  | City       | Pavement      | 30                  | Night | 20       |
| 32  | City       | Pavement      | 30                  | Day   | 5        |
| 33  | City       | Intersection  | 30                  | Day   | 4        |
| 34  | Suburbs    | Straight road | 30                  | Day   | 5        |
| 35  | Suburbs    | Intersection  | 30                  | Day   | 0        |
| 36  | City       | Intersection  | 30                  | Day   | 4        |
| 37  | City       | Straight road | 30                  | Night | 8        |
| 38  | City       | Straight road | 31                  | Day   | 18       |
| 39  | City       | Straight road | 32.4                | Day   | 15       |
| 40  | Suburbs    | Pavement      | 32.4                | Day   | 30       |
| 41  | City       | Pavement      | 33                  | Day   | 20       |
| 42  | City       | Pavement      | 33                  | Day   | 20       |

(continued on next page)

Table B1 (continued)

| No. | Location 1 | Location 2      | Impact speed (km/h) | Time  | AASD (m) |
|-----|------------|-----------------|---------------------|-------|----------|
| 43  | Suburbs    | Intersection    | 34                  | Day   | 9        |
| 44  | City       | Intersection    | 34                  | Day   | 15       |
| 45  | City       | Intersection    | 34.6                | Day   | 20       |
| 46  | Suburbs    | Intersection    | 35                  | Night | 2        |
| 47  | City       | Pavement        | 35                  | Day   | 15       |
| 48  | Suburbs    | Intersection    | 35                  | Day   | 10       |
| 49  | Suburbs    | Straight road   | 35                  | Day   | 15       |
| 50  | Suburbs    | Straight road   | 36                  | Day   | 30       |
| 51  | Suburbs    | Straight road   | 36                  | Day   | 10       |
| 52  | City       | Pavement        | 36                  | Day   | 100      |
| 53  | City       | Pavement        | 36                  | Day   | 40       |
| 54  | Suburbs    | Pavement        | 38                  | Day   | 20       |
| 55  | City       | Intersection    | 38                  | Day   | 2        |
| 56  | Suburbs    | Straight road   | 39.6                | Day   | 60       |
| 57  | Suburbs    | Intersection    | 39.6                | Day   | 20       |
| 58  | City       | Intersection    | 40                  | Day   | 8        |
| 59  | City       | Straight road   | 40                  | Day   | 25       |
| 60  | City       | Pavement        | 40                  | Day   | 10       |
| 61  | City       | Pavement        | 40                  | Night | 20       |
| 62  | City       | Straight road   | 40                  | Day   | 8        |
| 63  | City       | Curve road      | 40                  | Day   | 4        |
| 64  | City       | Straight road   | 40                  | Day   | 20       |
| 65  | City       | Intersection    | 40                  | Day   | 20       |
| 66  | City       | Intersection    | 40                  | Night | 10       |
| 67  | City       | Intersection    | 40                  | Day   | 0        |
| 68  | City       | Pavement        | 40                  | Night | 10       |
| 69  | City       | Pavement        | 42                  | Day   | 38       |
| 70  | City       | Intersection    | 42                  | Day   | 18       |
| 71  | City       | Straight road   | 43                  | Day   | 30       |
| 72  | Suburbs    | Straight road   | 43.2                | Day   | 20       |
| 73  | Suburbs    | Pavement        | 45                  | Day   | 15       |
| 74  | City       | Pavement        | 45                  | Day   | 15       |
| 75  | Suburbs    | Straight road   | 45                  | Day   | 25       |
| 75  | Suburbs    | Straight road   | 45                  | Day   | 20       |
| 77  | City       | Straight road   | 45                  | Day   | 23       |
| 78  | City       | Pavement        | 47                  | Night | 10       |
| 79  | City       | Pavement        | 48                  | Day   | 25       |
| 80  | City       | Pavement        | 50                  | Day   | 25       |
| 81  | Suburbs    | Intersection    | 50                  | Day   | 5        |
| 82  | Highway    | Tunnel entrance | 50                  | Day   | 15       |
| 83  | Suburbs    | Pavement        | 50                  | Night | 20       |
| 84  | Suburbs    | Pavement        | 50                  | Night | 25       |
| 85  | City       | Pavement        | 50                  | Day   | 25       |
| 86  | Suburbs    | Intersection    | 52                  | Day   | 0        |
| 87  | Suburbs    | Straight road   | 55                  | Day   | 10       |
| 88  | City       | Straight road   | 55                  | Day   | 12       |
| 89  | Suburbs    | Pavement        | 60                  | Day   | 25       |
| 90  | Suburbs    | Pavement        | 60                  | Night | 25       |
| 91  | Suburbs    | Straight road   | 64                  | Day   | 8        |
| 92  | Highway    | Straight road   | 65                  | Night | 25       |
| 93  | Highway    | Straight road   | 65                  | Day   | 100      |
| 94  | Suburbs    | Intersection    | 65                  | Day   | 30       |
| 95  | Highway    | Straight road   | 65                  | Night | 20       |
| 96  | Highway    | Tunnel entrance | 70                  | Day   | 100      |
| 97  | City       | Intersection    | 72                  | Night | 15       |
| 98  | Highway    | Straight road   | 75                  | Day   | 100      |
| 99  | City       | Pavement        | 75                  | Day   | 30       |
| 100 | City       | Intersection    | 75                  | Day   | 12       |

B-2 The maximum value of  $t_2$ .

After obtaining  $t_1$ , the impact velocity was set to 41 km/h and controlled braking was implemented by changing the value of  $t_2$ . Following many trials, we found that the AASD is 20 m when  $t_2$  is 1.4 s. Results are shown in Fig. B2. Hence, we can conclude that the maximum value of  $t_2$  is 1.4 s.

## B-3 Detailed information on collected accident cases.

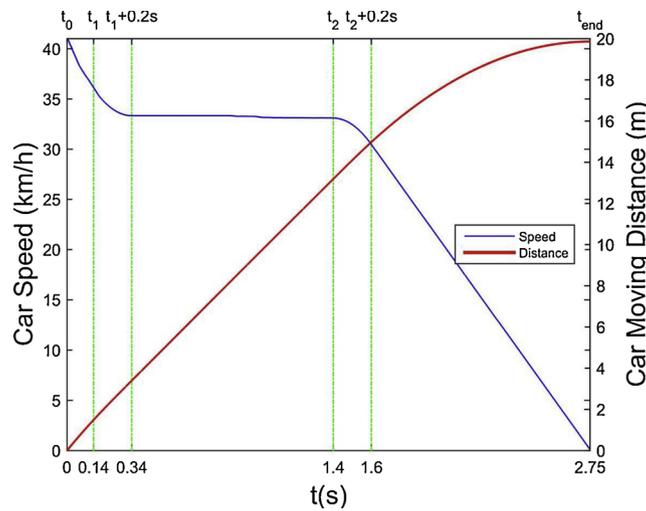


Fig. B2. The relationship between the speed, the moving distance and time.

Appendix C. The difference of HIC versus Car Shape

For different vehicle shapes (average median reduction is 103.9; benefit observed in 65% of cases). See Fig. C1

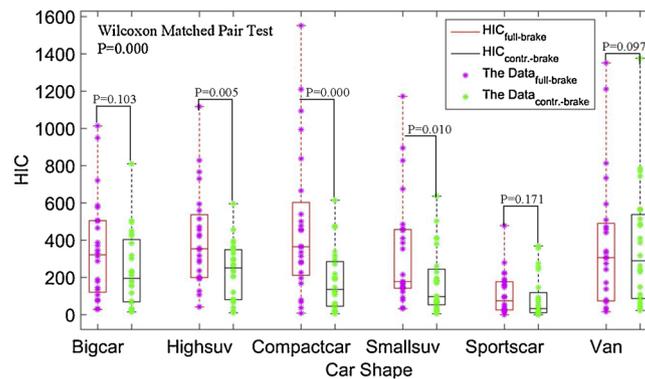


Fig. C1. The difference in HIC score for controlled braking compared to full braking.

Appendix D. The kinematic response of the pedestrian in controlled braking and full braking

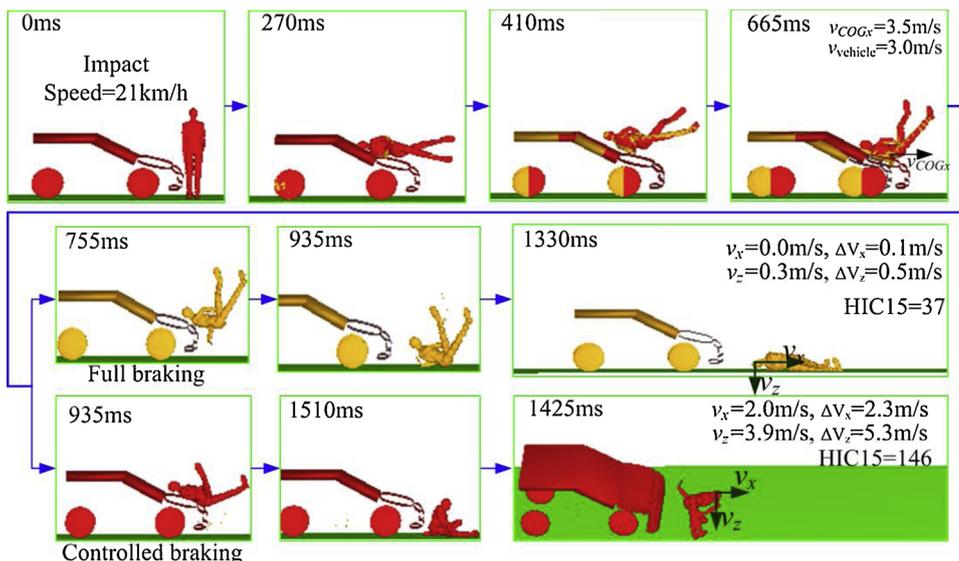


Fig. D1. Sample case where controlled braking (red) does not present an improvement for pedestrian ground contact over full braking (yellow):  $v_x/v_z$  are the pedestrian head cg velocity components just prior to ground contact;  $\Delta V_x/z$  are the components of the pedestrian’s head cg velocity change during ground impact;  $v_{vehicle}$  is the vehicle velocity and  $v_{COGx}$  is the horizontal velocity of the pedestrian cg;). The HIC score for controlled braking is slightly higher than for full braking.

Appendix E. Bar plots of WIC versus Velocity and Pedestrian

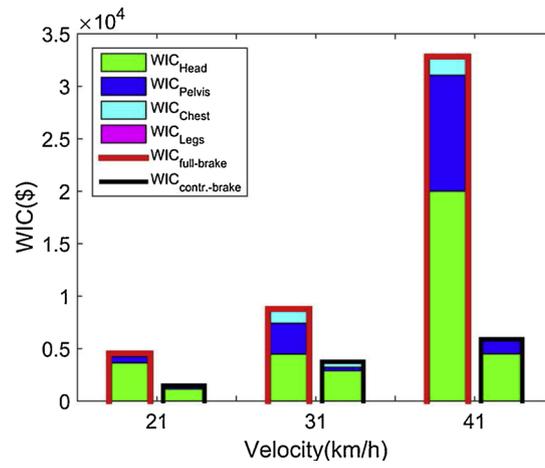


Fig. E1. Bar plots of WIC for full braking versus controlled braking at different impact velocities.

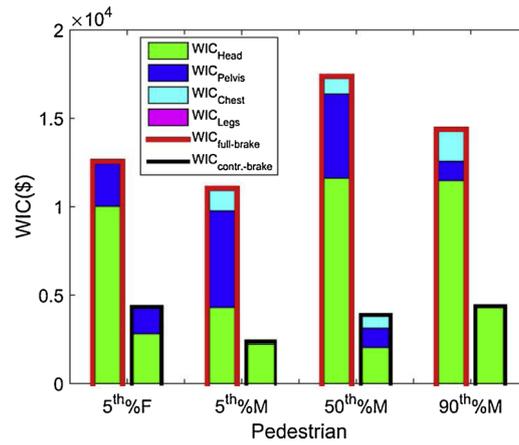


Fig. E2. Bar plots of WIC for full braking versus controlled braking for different pedestrian sizes.

Appendix F. WIC versus Velocity and Pedestrian and different vehicle shapes

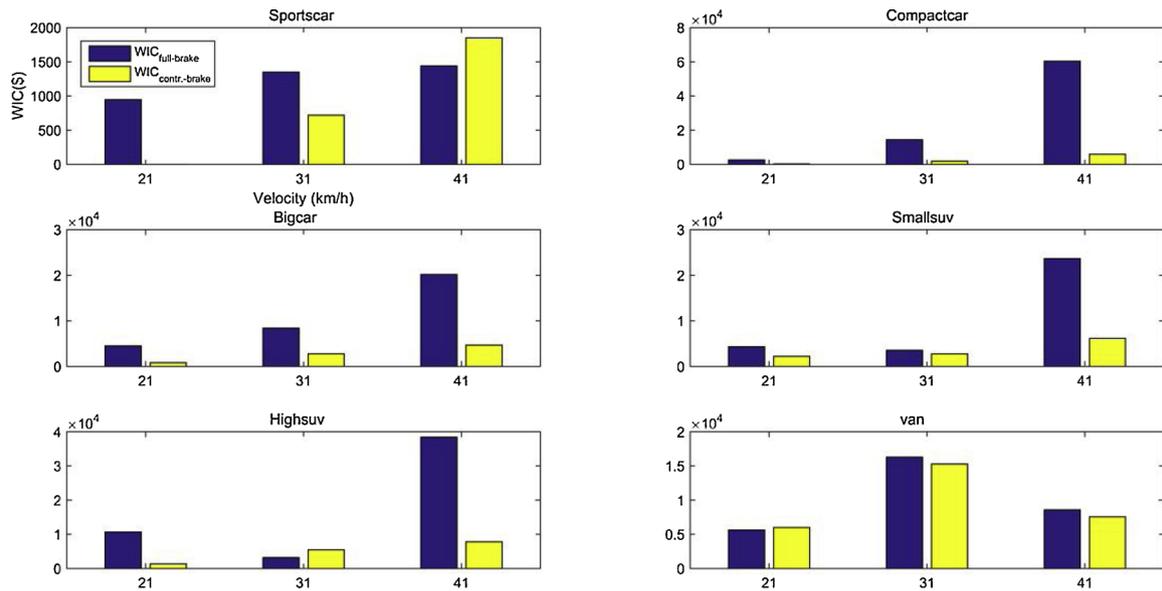


Fig. F1. Bar plots of WIC for full braking versus controlled braking for different vehicle shapes.

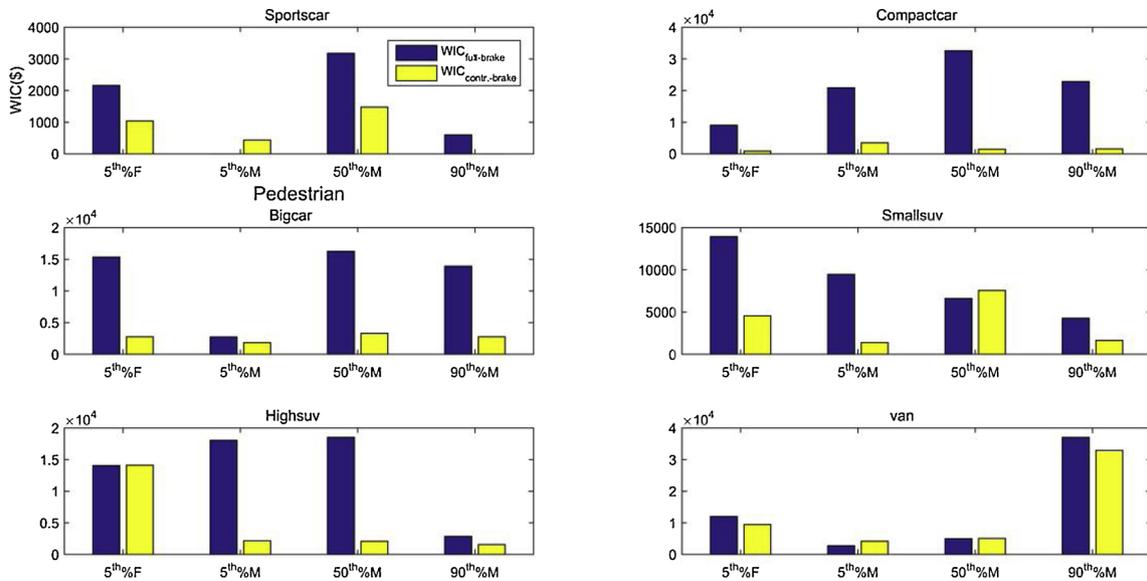


Fig. F2. Bar plots of WIC for full braking versus controlled braking for different vehicle shapes.

## Appendix G. Ground contact mechanisms

See Fig. G1

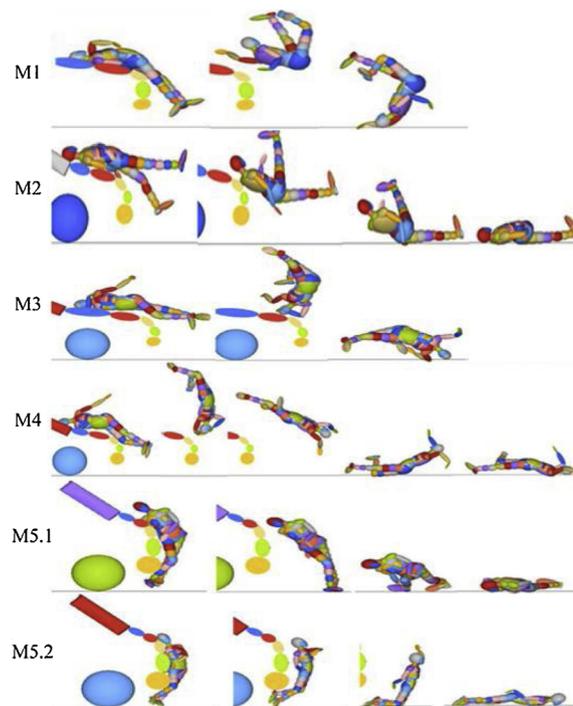


Fig. G1. The 6 proposed ground contact mechanisms of (Crocetta et al., 2015).

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